

# Solving the IO Bottleneck in NextGen DataCenters & Cloud Computing

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**Anil Vasudeva**

President & Chief Analyst

[imex@imexresearch.com](mailto:imex@imexresearch.com)

408-268-0800

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## **Solving the I/O Bottleneck in NextGen Data Centers & Cloud Computing**

Virtualization brings tremendous advantages to data centers of all sizes – large and small. But the rapid proliferation of virtual machines (VMs) per physical server, in its wake, creates a highly randomized I/O problem, raising performance bottlenecks. To address this I/O issue, the IT industry and storage administrators in particular, have begun the adoption of a slew of newer technology solutions - ranging from faster and larger memories in cache, SSDs for higher IOPS cost effectively, high bandwidth (10GbE) networks using NPIVs for virtualized networks between VMs and shared storage systems along with embedded intelligence software to optimize various VM workloads – all in order to meet various SLA metrics of performance, availability, cost etc..

Are you aware of the side-effects that get created from Server Virtualization and prepared to ask pertinent questions of your suppliers of IT Infrastructure Equipment, Storage Virtualization and Data Storage Management software as well as in their implementation to achieve targeted results in performance, availability, scalability, interoperability and data management in their virtualized data centers

This presentation provides an illustrative view of the impact of Server Virtualization on existing storage I/O solutions and best practices. It delineates the roles, capabilities and cost effectiveness of emerging technologies in mitigating the I/O bottlenecks so the IT infrastructure implementers can achieve their targeted performance under various workloads, from their storage systems in virtualized data centers.

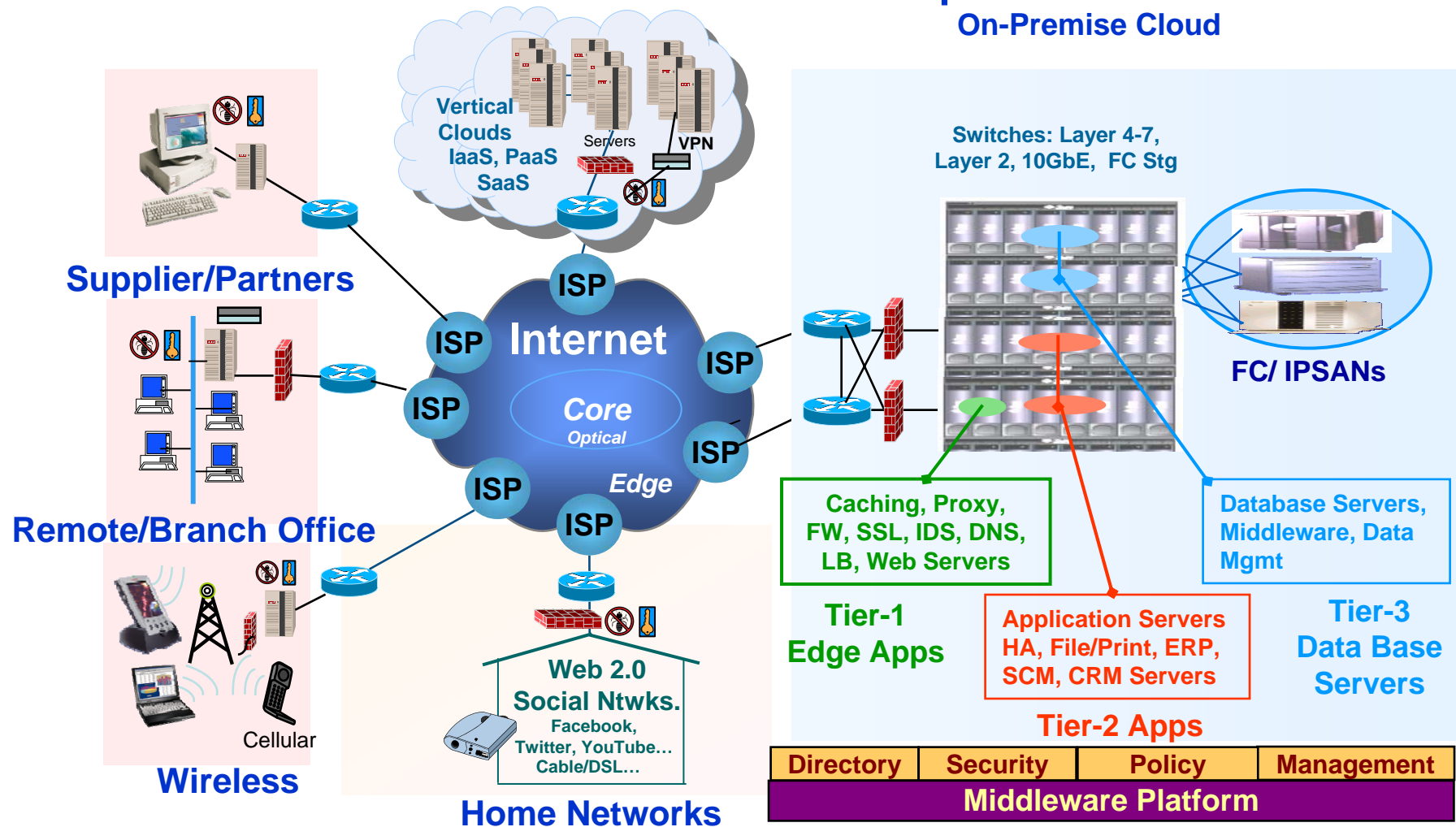
# Agenda

- Data Centers & Cloud Infrastructure
- Cloud Computing Architecture
- Performance Metrics by Workload
- Anatomy of Data Access
- Data Center Performance Bottlenecks
- Improving Query Response Time in OLTP
- Role of SSD in Improving I/O Perf. Gap
- SCM: A New Storage Class Memory SSDs
- Price Erosion & IOPS/GB
- Choosing SSD vs. Memory to Improve TPS
- New Storage Usage Hierarchy in NGDC & Clouds
- IO Bottleneck Mitigation in Virtualized Servers
- I/O Forensics for Auto Storage-Tiering
- Apps Benefitting from Improved I/O
- Key Takeaways
- Acknowledgements

# Data Centers & Cloud Infrastructure

## Public CloudCenter®

## Enterprise VZ Data Center On-Premise Cloud





## Cloudization

**On-Premises > Private Clouds > Public Clouds**

DC to Cloud-Aware Infrast. & Apps. Cascade migration to SPs/Public Clouds.

## Automation

**Automatically Maintains Application SLAs**

(Self-Configuration, Self-Healing<sup>©IMEX</sup>, Self-Acctg. Charges etc)

## Virtualization

**Pools Resources. Provisions, Optimizes, Monitors**

Shuffles Resources to optimize Delivery of various Business Services

## Integration/Consolidation

**Integrate Physical Infrast./Blades to meet CAPSIMS<sup>©IMEX</sup>**

Cost, Availability, Performance, Scalability, Inter-operability, Manageability & Security

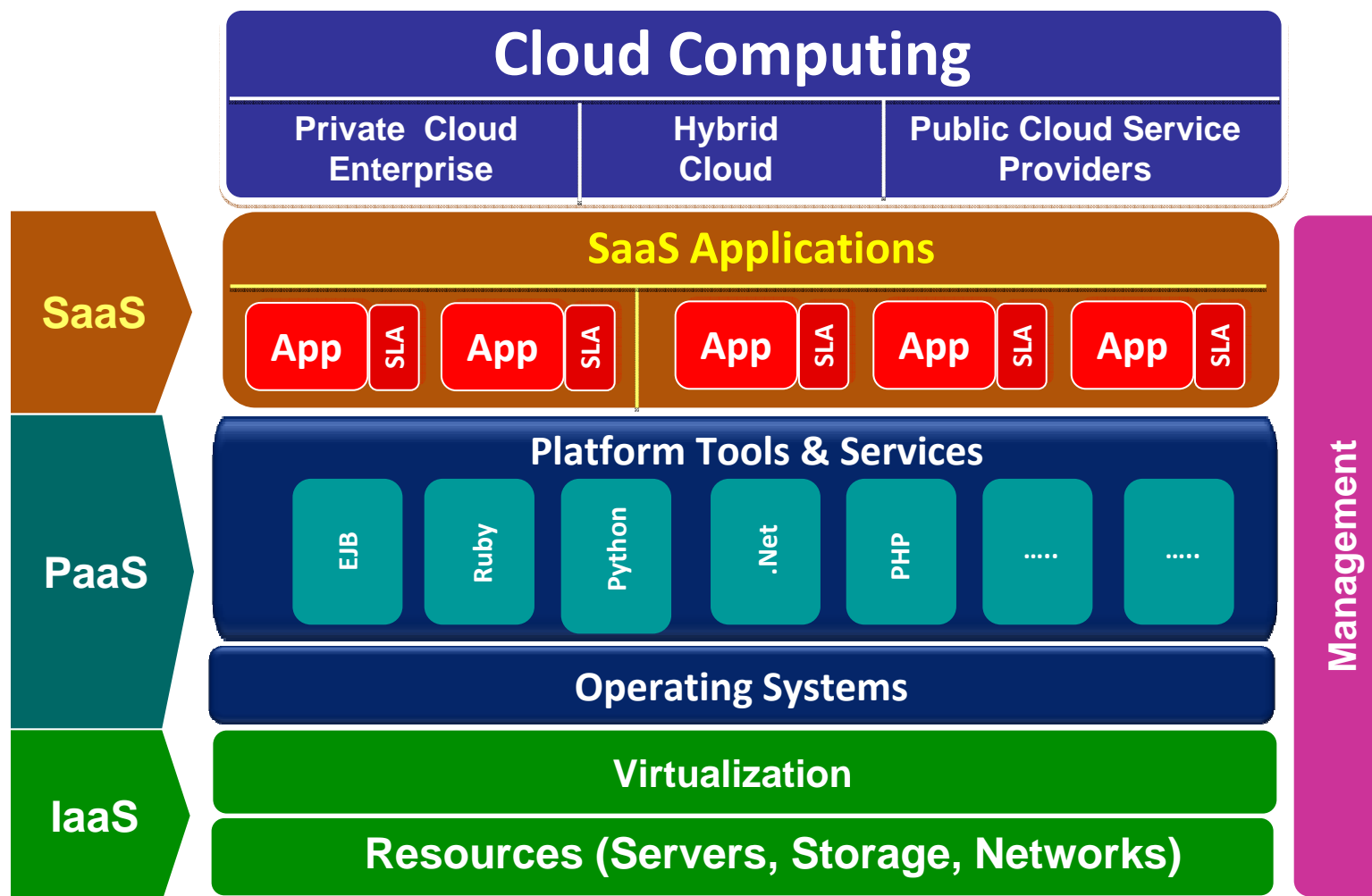
## Standardization

**Standard IT Infrastructure- Volume Economics HW/Syst SW**

(Servers, Storage, Networking Devices, System Software (OS, MW & Data Mgmt SW))

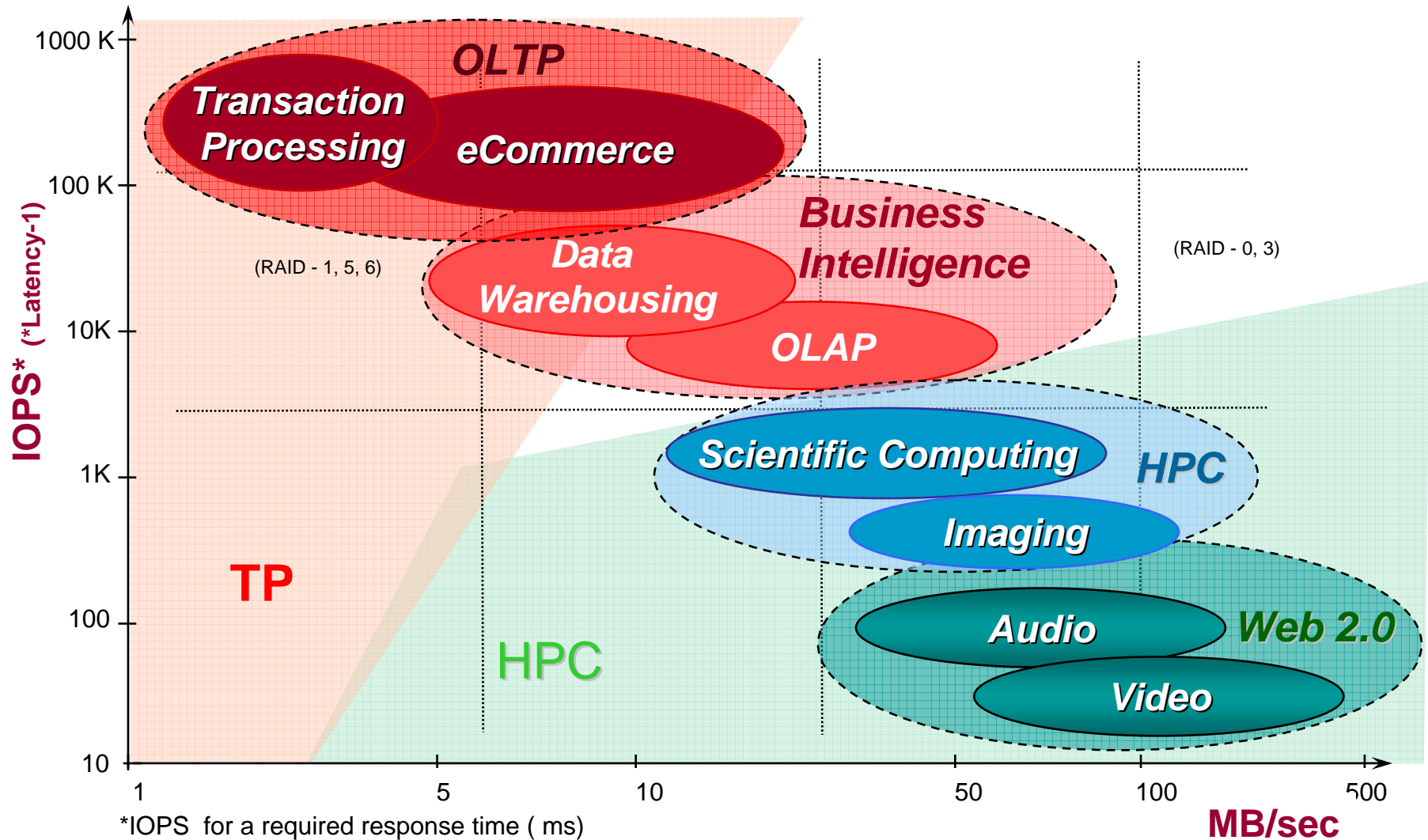


# Cloud Computing Architecture



Application's SLA dictates the Resources Required to meet specific requirements of Availability, Performance, Cost, Security, Manageability etc.

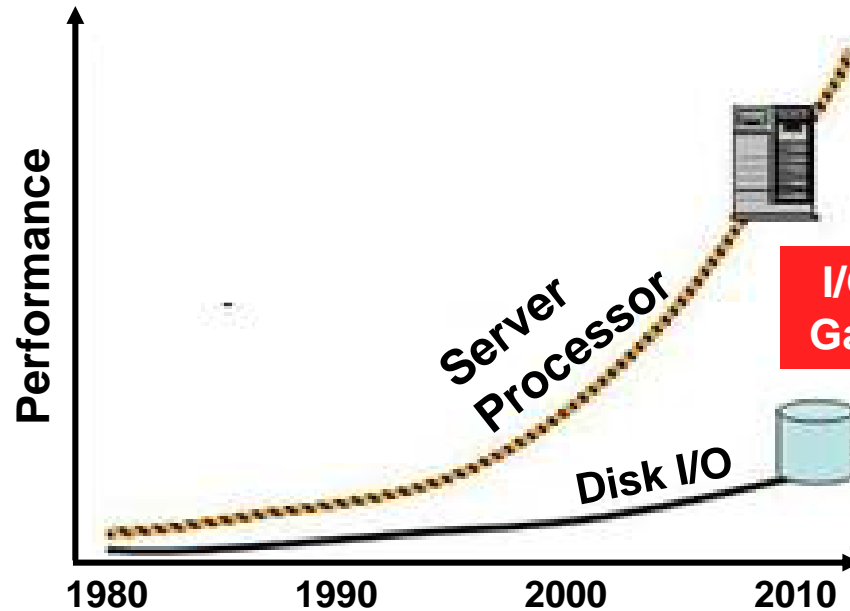
# Performance Metrics by Workload



\*IOPS for a required response time ( ms)

\*=(#Channels\*Latency-1)

# Anatomy of Data Access



**For the time it takes to do each Disk Operation:**

- Millions of CPU Operations can be done
- Hundreds of Thousands of Memory Operations can be accomplished

## Anatomy of Data Access

Time taken by CPU, Memory, Network, Disk for a typical I/O Operation during a Data Access

L1 cache reference	0.5 ns
Branch mispredict	5 ns
L2 cache reference	7 ns
Mutex lock/unlock	25 ns
Main memory reference	100 ns
Compress 1K bytes with Zip	3,000 ns
Send 2K bytes over 1 Gbps network	20,000 ns
Read 1 MB sequentially from memory	250,000 ns
Round trip within same datacenter	500,000 ns
Disk seek	10,000,000 ns
Read 1 MB sequentially from disk	20,000,000 ns
Send packet CA->Netherlands->CA	150,000,000 ns

A 7.2K/15k rpm HDD can do 100/140 IOPS ←



# Data Center Performance Bottlenecks

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## Applications

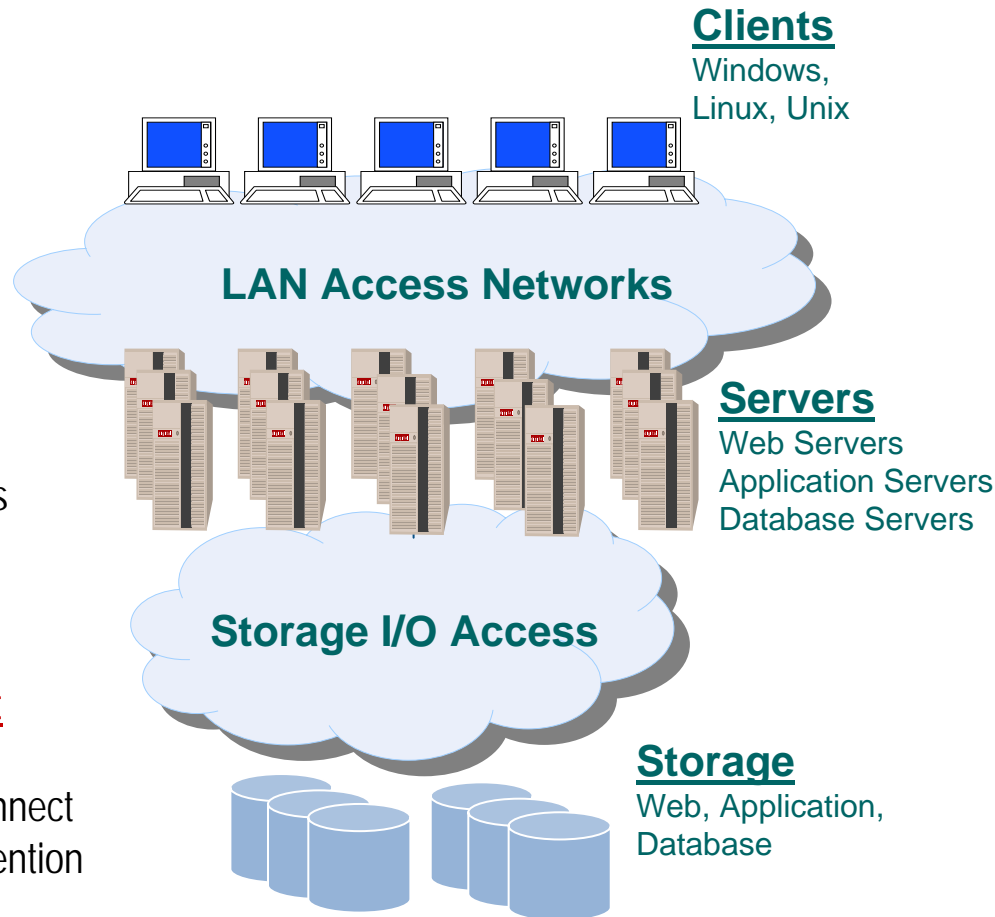
Excessive Locking  
Data Contention  
I/O Delays/Errors

## Network I/O

Network Congestion  
Dropped packets  
Data Retransmissions  
Timeouts  
Component Failures

## Storage I/O Connect

Lack of Bandwidth  
Overloaded PCIe Connect  
Storage Device Contention



## User Bottlenecks

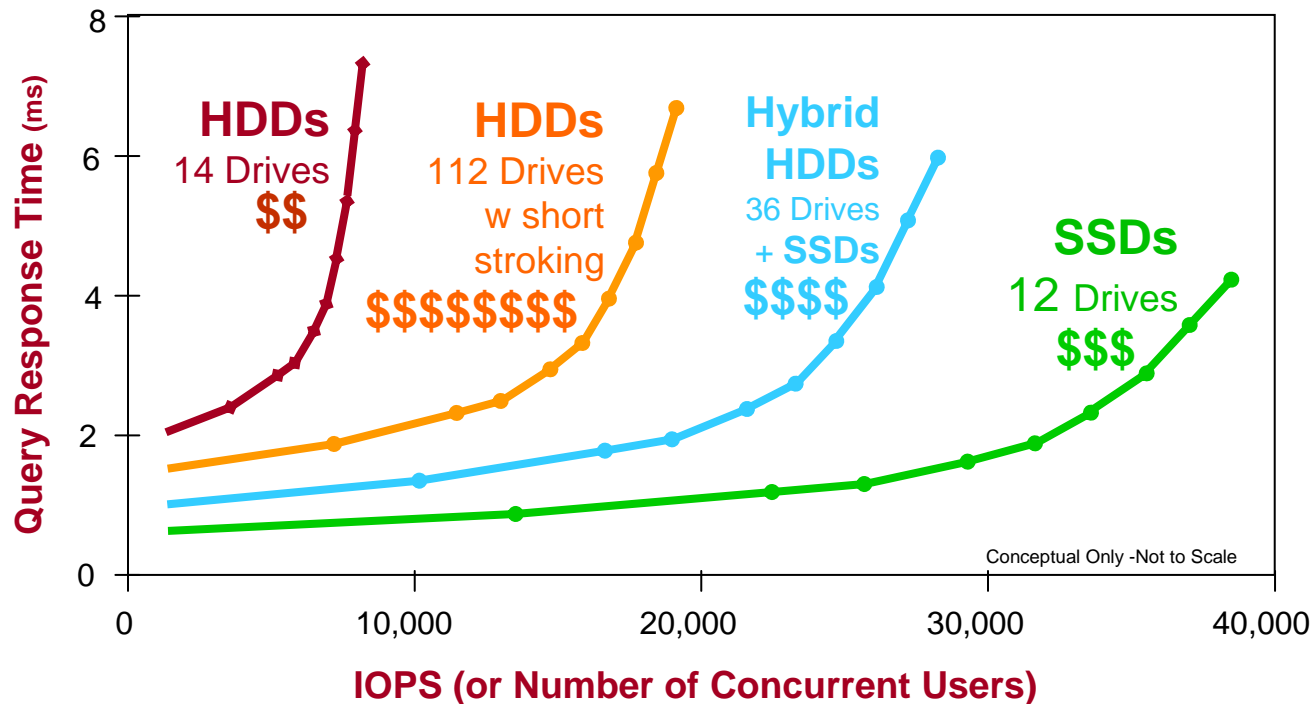
Connectivity Timeouts,  
Workload Surges

## Server Bottlenecks

Lack of Srvr Power  
IO Wait & Queuing CPU  
Overhead I/O Timeouts

## Device Bottlenecks

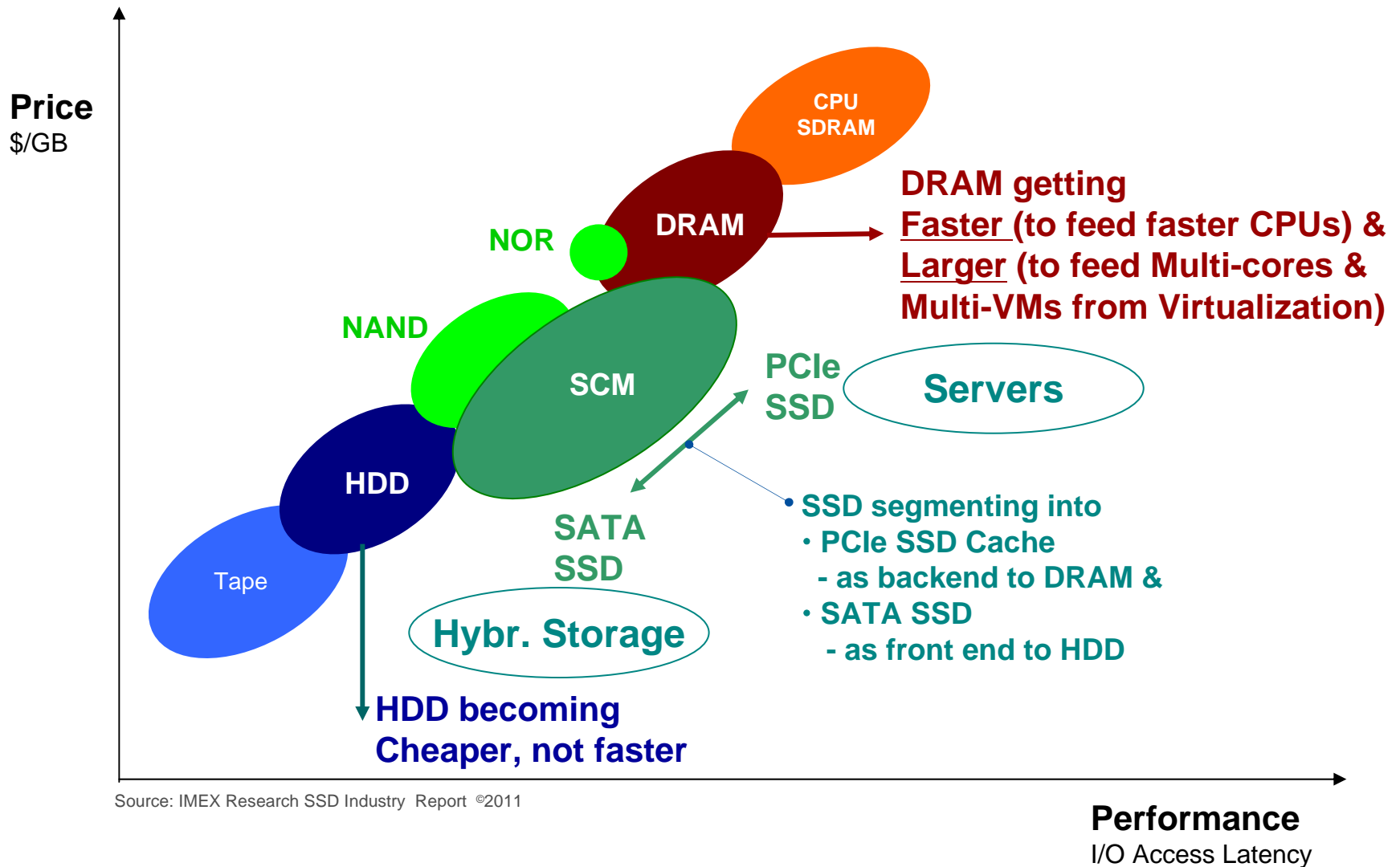
Device I/O Hotspots  
Cache Flush  
Lack of Storage Capacity



## • Improving Query Response Time

- Cost effective way to improve Query response time for a given number of users or servicing an increased number of users at a given response time is best served with use of SSDs or Hybrid (SSD + HDDs) approach, particularly for Database and Online Transaction Applications

# Role of SSD in Improving I/O Perf. Gap



Source: IMEX Research SSD Industry Report ©2011

- **SCM (Storage Class Memory)**

Solid State Memory filling the gap between DRAMs & HDDs  
Marketplace segmenting SCMs into SATA and PCIe based SSDs

- **Key Metrics Required of Storage Class Memories**

**Device** - Capacity (GB), Cost (\$/GB),

**Performance** - Latency (Random/Block RW Access-ms); Bandwidth  
BW(R/W- GB/sec)

**Data Integrity** - BER (Better than 1 in  $10^{17}$ )

**Reliability** - Write Endurance (30K PE Cycles No. of writes before death);

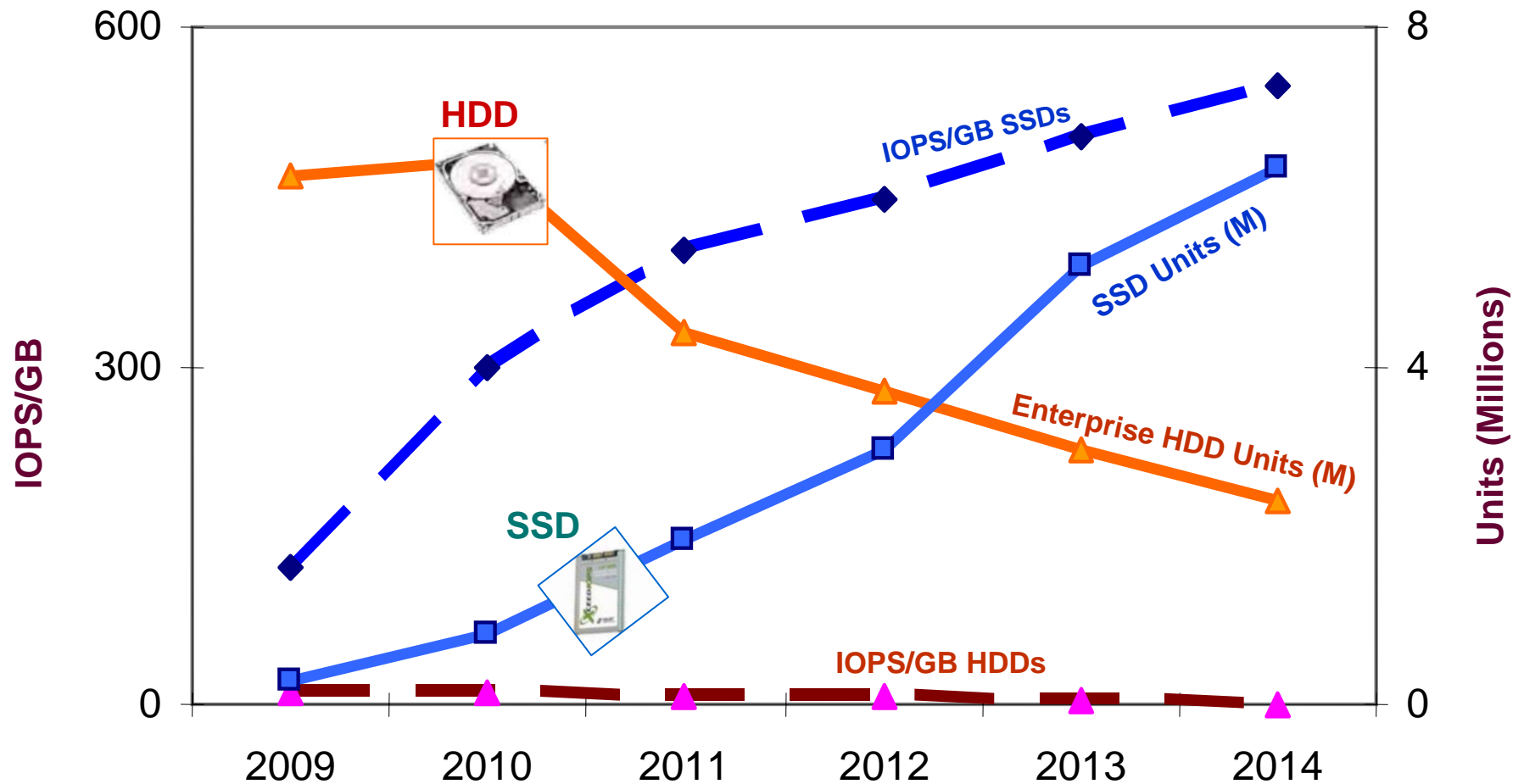
- Data Retention (5 Years); MTBF (2 millions of Hrs),

**Environment** - Power Consumption (Watts);

Volumetric Density (TB/cu.in.); Power On/Off Time  
(sec),

**Resistance** - Shock/Vibration (g-force); Temp./Voltage Extremes  
4-Corner (oC,V); Radiation (Rad)

# SSDs - Price Erosion & IOPS/GB

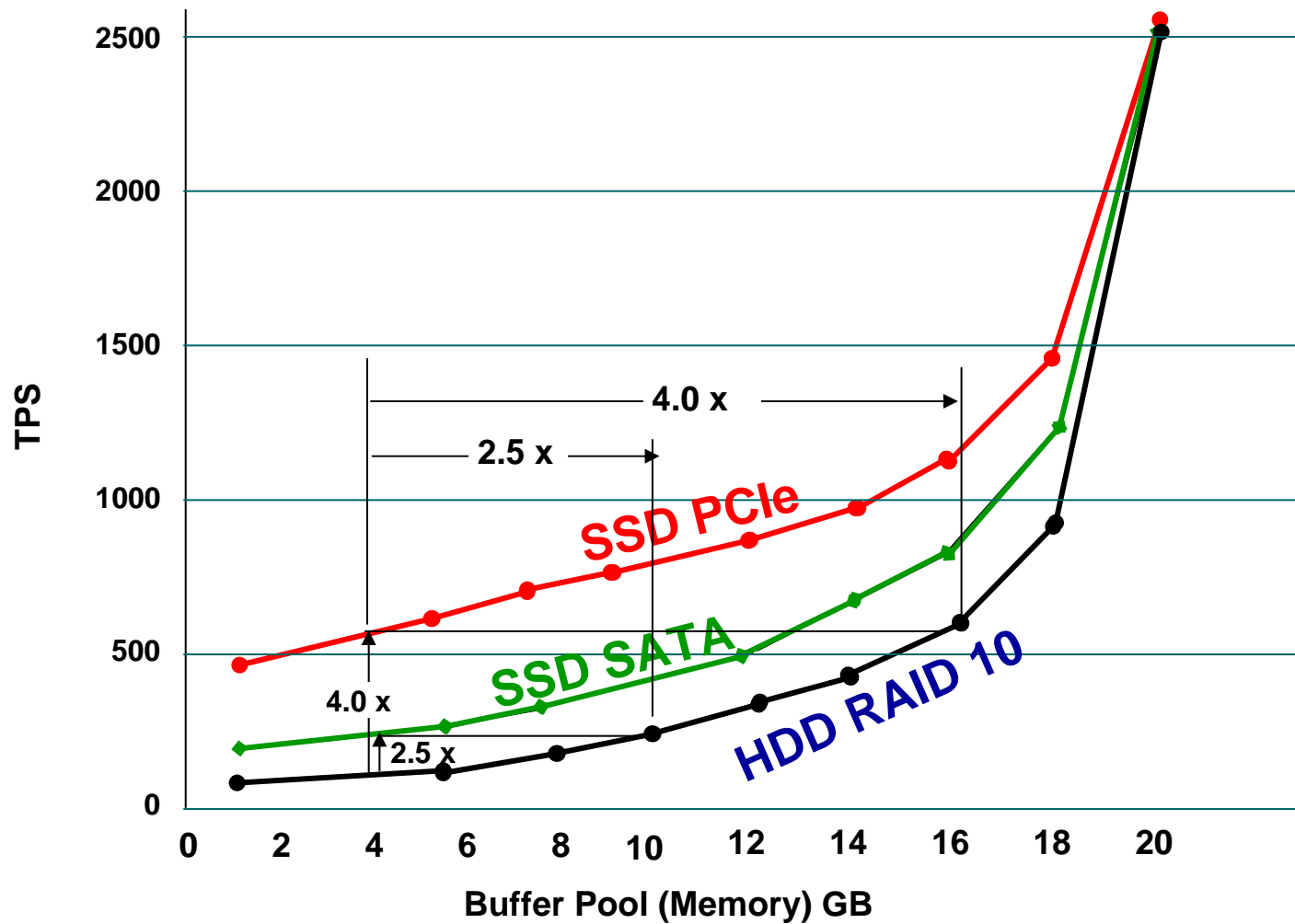


Note: 2U storage rack, • 2.5" HDD max cap = 400GB / 24 HDDs, de-stroked to 20%, • 2.5" SSD max cap = 800GB / 36 SSDs

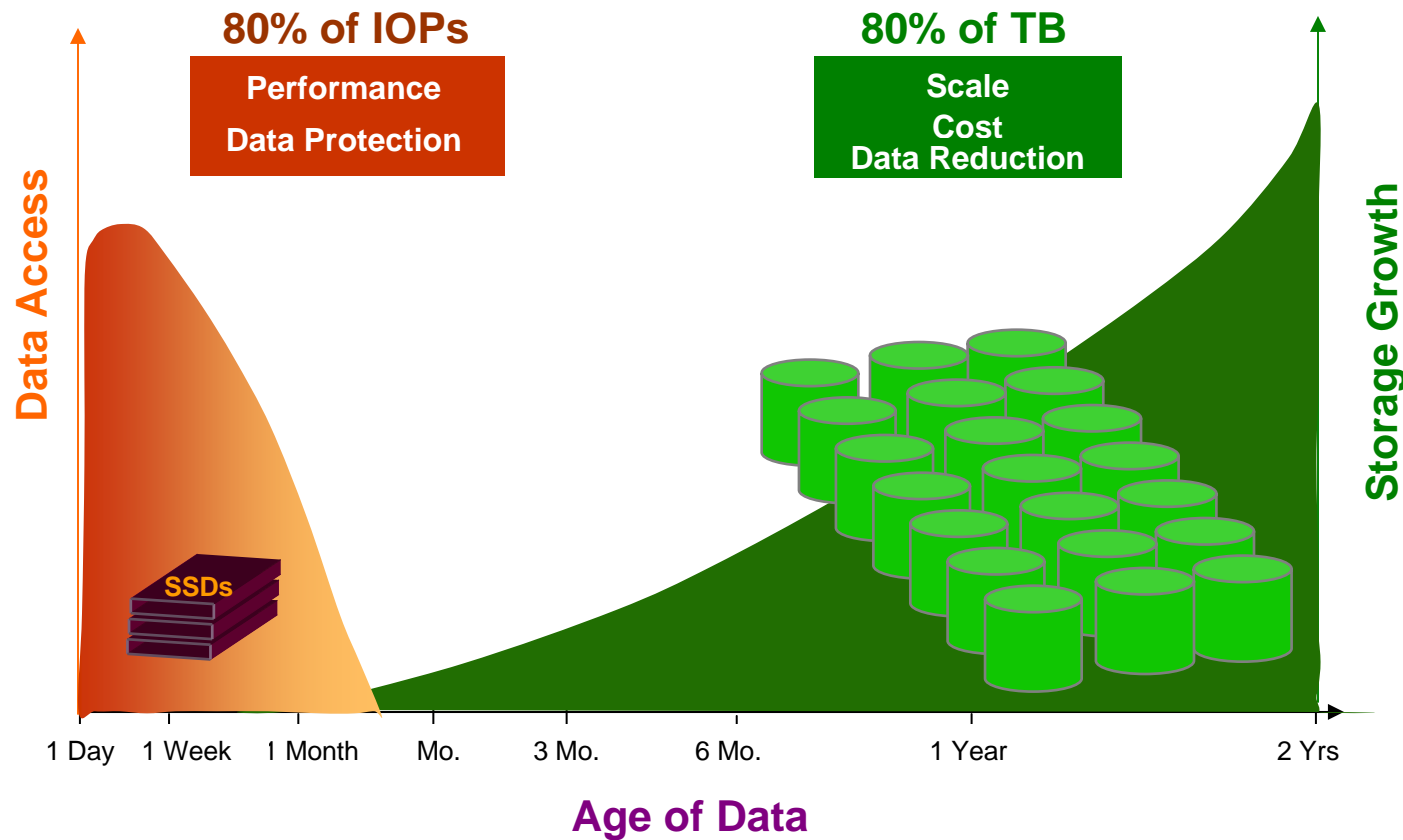
Source: IMEX Research SSD Industry Report ©2011



# Choosing SSD vs. Memory to Improve TPS

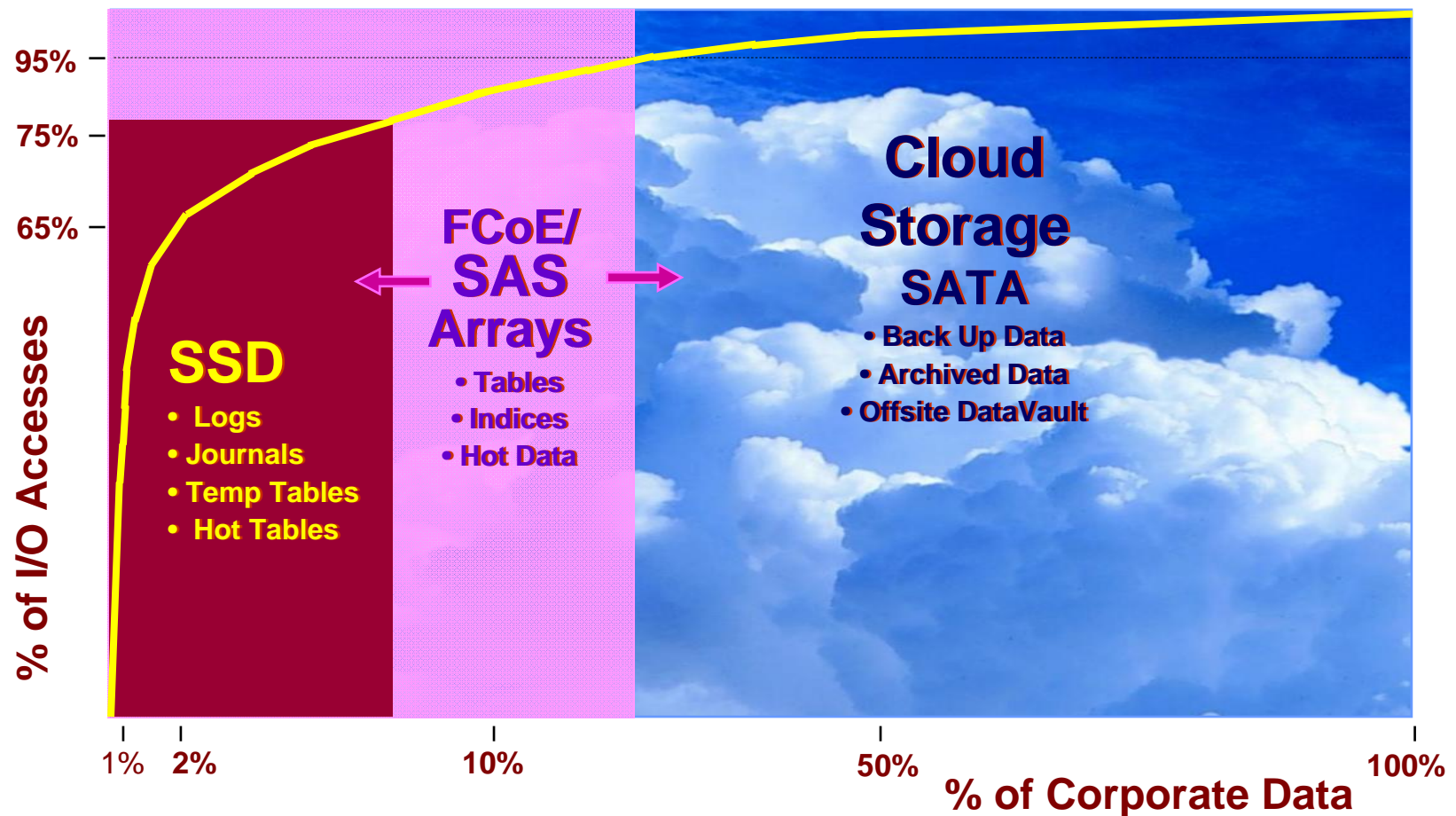


# Data Storage Usage Patterns – Data Access vs. Age of Data

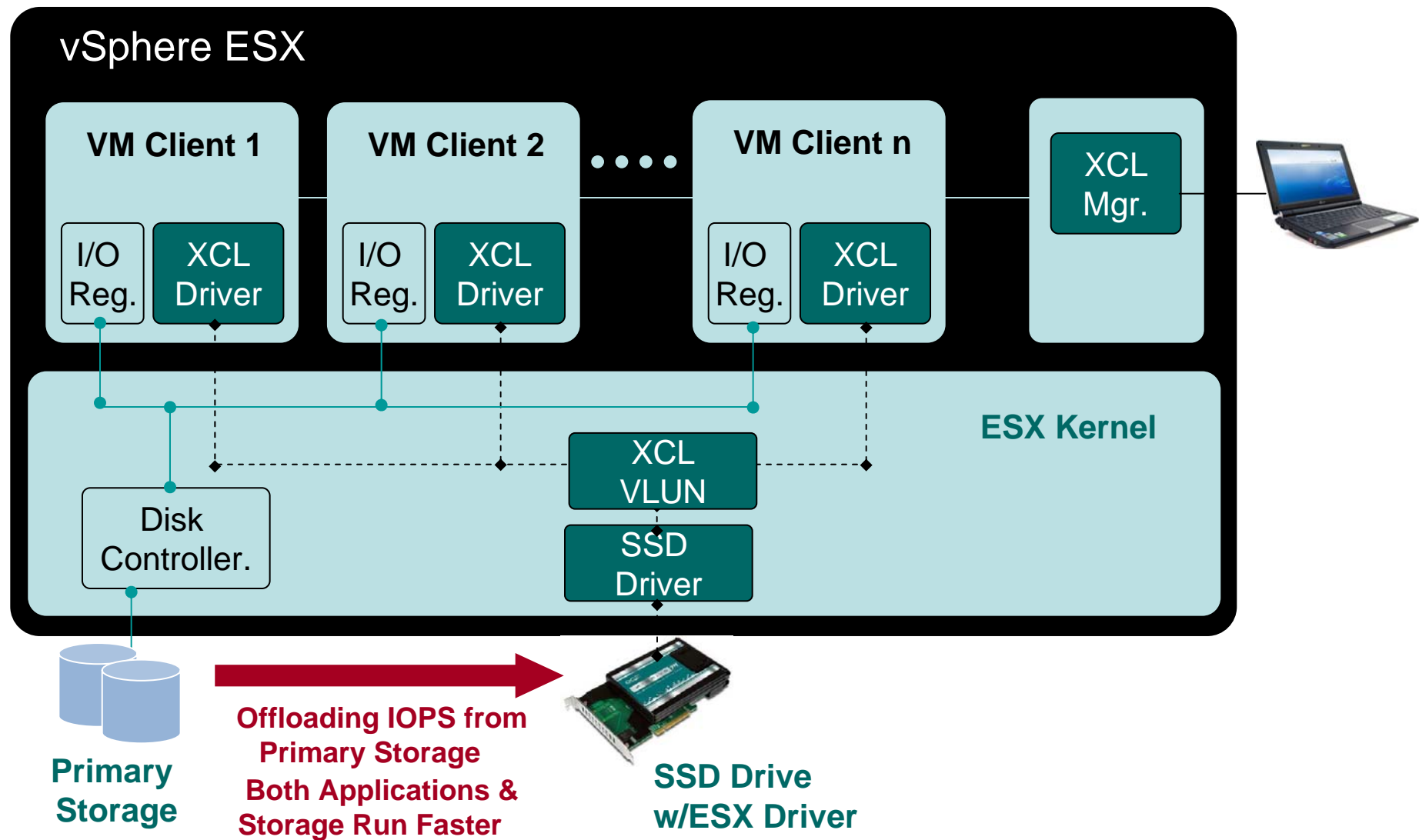


# New Storage Hierarchy in NGDC & Clouds

## I/O Access Frequency vs. Percent of Corporate Data

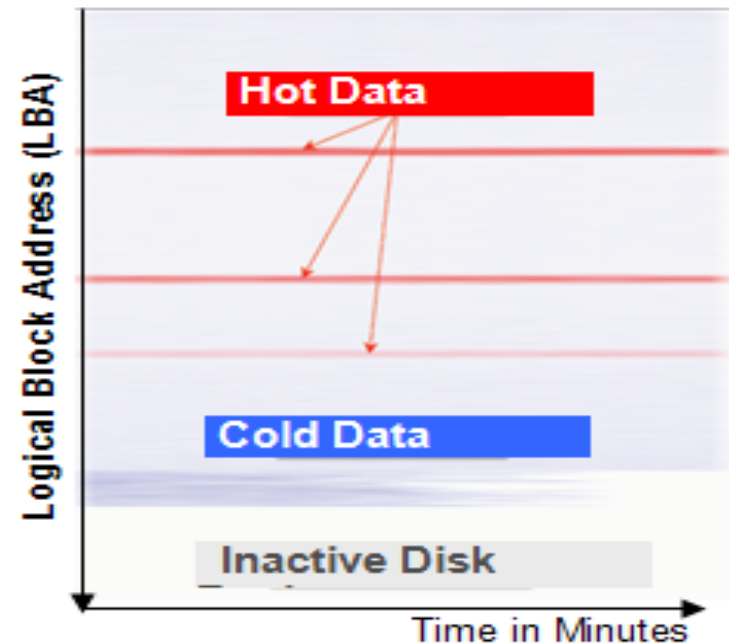
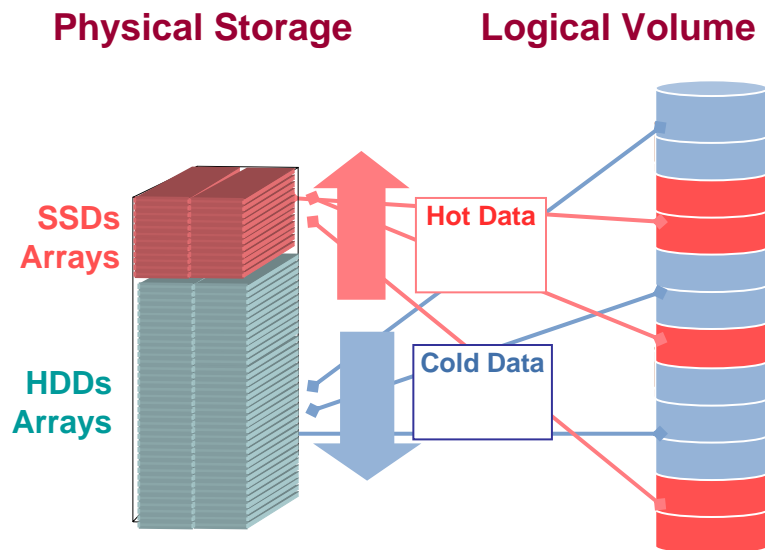


# IO Bottleneck Mitigation in Virtualized Servers



## Storage-Tiered Virtualization

Storage-Tiering at LBA/Sub-LUN Level



## LBA Monitoring and Tiered Placement

- Every workload has unique I/O access signature
- Historical performance data for a LUN can identify performance skews & hot data regions by LBAs



# Apps Benefitting from Improved I/O

## Smart Mobile Devices

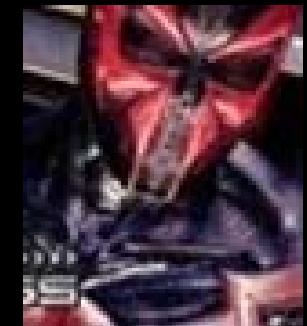
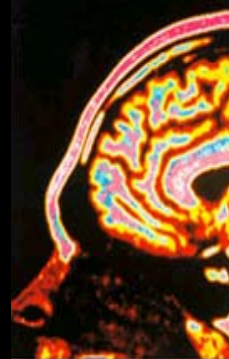
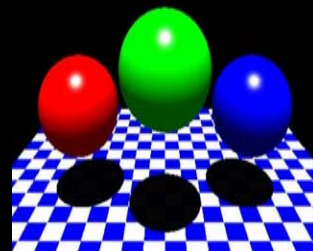
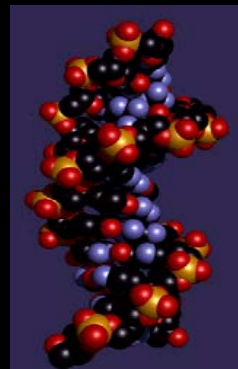
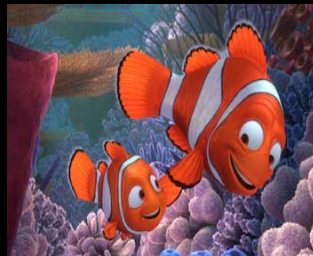
## Commercial Visualization

## Bioinformatics & Diagnostics

## Decision Support Bus. Intelligence

## Entertainment- VoD / U-Tube

Data: IMEX Research & Panasas



Instant On Boot Ups  
Rugged, Low Power

1GB/s, \_\_ms

Rendering (Texture & Polygons)  
Very Read Intensive, Small Block I/O

10 GB/s, \_\_ms

Data Warehousing  
Random IO, High OLTPM

1GB/s, \_\_ms

Most Accessed Videos  
Very Read Intensive

4 GB/s, \_\_ms

- **Solving I/O Problems**

- I/O Bottlenecks occur at multiple places in the Compute Stack, the largest being at Storage I/O
- SSD comes out cheaper/IOP for IO Intensive Apps
- To get of Reads – Improve Indexing, archive out old data
- Minimize the impact of writes – Get rid of temp tables/filesorts on slow disks.
- Compress big varchar/text/blobs

- **Data Forensics and Tiered Placement**

- Every workload has unique I/O access signature
- Historical performance data for a LUN can identify performance skews & hot data regions by LBAs
- Use Smart Tiering to identify hot LBA regions and non-disruptively migrate hot data from HDD to SSDs.
- Typically 4-8% of data becomes a candidate and when migrated to SSDs can provide response time reduction of ~65% at peak loads